

ISABELLE HÖLJER HEISKANEN

Technical Designer

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- Stockholm
- datseri.com

EDUCATION

Game Design Tech & System Design
Futuregames - Stockholm



2024 - 2026

Game Design -Scripting Södertörn Högskola



2021 - 2023

SKILLS













- Animation Blueprint (UE)
- Leadership
- Team Collaboration
- Scrum methodology

LANGUAGE



Swedish - Native



English - Fluent



Greek - Intermediate

Projects

October 2025 - Ongoing

Third Person Shooter Survival

- Third person shooter zombie survival game
- Spatial Inventory
- C++

Link to portfolio

October 2025 - 4 Weeks

Trigger Happy

- Level Managment
- · Save and Load System
- Tools Programming

<u>Link to portfolio</u>

May 2025 - 7 Weeks

Steamwrecked

- Build System, Tool system, Objective System
- UI Design and programming

Link to portfolio

February 2025 - Ongoing

Postorder

- Level Managment
- · System Design and programming
- Tools Programming

Link to portfolio

WORK EXPERIENCE

2016 - Current

Rituals Cosmetics - Store Manager

As a Store Manger I have a lot of different assignments as scheduling, salary, budget on a daily, weekly, monthly and yearly basis, all staff training's, monthly meetings, orders etc.

REFERENCES

My former manager at GameStop

André Persson

Digiai AB / CEO

Phone: +46768520006
Email: <u>ap@digiai.org</u>

My manager at Rituals

Linn Perlström

Rituals Cosmetics AB / Area Manager

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